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WOODLAND LOOKOUT

Silvan. Scout.

Response: After a non-unique enemy is revealed from the encounter deck, exhaust Woodland Lookout and remove X progress from a location to deal X damage to that enemy.

Out of the darkness arrows whistled. —The Two Towers

ALLY

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LANDS UNSEEN

Play only if each hero you control has the *Scout* or *Ranger* trait.

Action: Search the top 5 cards of the encounter deck for a non-unique location. Reduce each player's threat by X, where X is that location's printed , then add that location to the staging area. Shuffle the encounter deck.

EVENT

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HORSE-HAIR LASSO

Item. Weapon.

Attach to a hero. Restricted.

Response: After attached hero attacks a non-unique enemy worth no victory points, shuffle your deck and discard the top card. If the discarded card's cost is equal to or greater than the enemy's remaining hit points, add Horse-hair Lasso and that enemy to the victory display.

ATTACHMENT

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